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C++ Standard Library Function

The C++ Standard Library provides a rich collection of functions for performing common mathematical calculations, string manipulations, character manipulations, input/output, error checking and many other useful operations. This makes the programmer's job easier, because these functions provide many of the capabilities programmers need. The C++ Standard Library functions are provided as part of the C++ programming environment.

Header file names ending in .h are "old-style" header files that have been superseded by the C++ Standard Library header files.

C++ Standard Library header file	Explanation
<iostream></iostream>	Contains function prototypes for the C++ standard input and standard output functions. This header file replaces header file <iostream.h>.</iostream.h>
<iomanip></iomanip>	Contains function prototypes for stream manipulators that format streams of data. This header file replaces header file <iomanip.h>.</iomanip.h>
<cmath></cmath>	Contains function prototypes for math library functions. This header file replaces header file <math.h>.</math.h>
<cstdlib></cstdlib>	Contains function prototypes for conversions of numbers to text, text to numbers, memory allocation, random numbers and various other utility functions. This header file replaces header file <stdlib.h>.</stdlib.h>

<ctime></ctime>	Contains function prototypes and types for manipulating the time and date. This header file replaces header file <time.h>.</time.h>
<cctype></cctype>	Contains function prototypes for functions that test characters for certain properties (such as whether the character is a digit or a punctuation), and function prototypes for functions that can be used to convert lowercase letters to uppercase letters and vice versa. This header file replaces header file <ctype.h></ctype.h>
<cstring></cstring>	Contains function prototypes for C-style string-processing functions. This header file replaces header file <string.h>.</string.h>
<cstdio></cstdio>	Contains function prototypes for the C-style standard input/output library functions and information used by them. This header file replaces header file <stdio.h>.</stdio.h>
<fstream></fstream>	Contains function prototypes for functions that perform input from files on disk and output to files on disk. This header file replaces header file <fstream.h>.</fstream.h>
<climits></climits>	Contains the integral size limits of the system. This header file replaces header file limits.h>.
<cassert></cassert>	Contains macros for adding diagnostics that aid program debugging. This replaces header file <assert.h> from pre-standard C++.</assert.h>
<cfloat></cfloat>	Contains the floating-point size limits of the system. This header file replaces header file <float.h>.</float.h>
<string></string>	Contains the definition of class string from the C++ Standard Library

<vector>, t>, <deque>, <queue>, <stack>, <map>, <set>, <bitset></bitset></set></map></stack></queue></deque></vector>	These header files contain classes that implement the C++ Standard Library containers. Containers store data during a program's execution.
<typeinfo></typeinfo>	Contains classes for runtime type identification (determining data types at execution time).
<exception>, <stdexcept></stdexcept></exception>	These header files contain classes that are used for exception handling.
<memory></memory>	Contains classes and functions used by the C++ Standard Library to allocate memory to the C++ Standard Library containers.
<sstream></sstream>	Contains function prototypes for functions that perform input from strings in memory and output to strings in memory.
<functional></functional>	Contains classes and functions used by C++ Standard Library algorithms.
<iterator></iterator>	Contains classes for accessing data in the C++ Standard Library containers.
<algorithm></algorithm>	Contains functions for manipulating data in C++ Standard Library containers.
<locale></locale>	Contains classes and functions normally used by stream processing to process data in the natural form for different languages (e.g., monetary formats, sorting strings, character

	presentation, etc.).
	Contains classes for defining the numerical data type limits on each computer platform.
<utility></utility>	Contains classes and functions that are used by many C++ Standard Library header files.

Mathematical Functions

Some of the important mathematical functions in header file **<cmath>** are

Function	Meaning
sin(x)	Sine of an angle x (measured in radians)
cos(x)	Cosine of an angle x (measured in radians)
tan(x)	Tangent of an angle x (measured in radians)
asin(x)	Sin-1 (x) where x (measured in radians)
acos(x)	Cos-1 (x) where x (measured in radians)
exp(x)	Exponential function of x (ex)
log(x)	logarithm of x
log 10(x)	Logarithm of number x to the base 10
sqrt(x)	Square root of x
pow(x, y)	x raised to the power y
abs(x)	Absolute value of integer number x
fabs(x)	Absolute value of real number x

Character Functions

All the character functions require **<cctype>** header file. The following table lists the function.

Function	Meaning
isalpha(c)	It returns True if C is an uppercase letter and False if c is lowercase.
isdigit(c)	It returns True if c is a digit (0 through 9) otherwise False.
isalnum(c)	It returns True if c is a digit from 0 through 9 or an alphabetic character (either uppercase or lowercase) otherwise False.
islower(c)	It returns True if C is a lowercase letter otherwise False.
isupper(c)	It returns True if C is an uppercase letter otherwise False.
toupper(c)	It converts c to uppercase letter.
tolower(c)	It converts c to lowercase letter.